

DEPARTMENT OF ART + DESIGN

Mission

Lander University is proud to be accredited by the National Association of Schools of Art and Design (NASAD). The Lander University Department of Art + Design offers a range of rigorous and market-driven professional, liberal arts, and masters programs to ambitious and talented students. These programs are delivered in an engaging environment that fosters creative and technical growth, as well as innovation and originality.

Vision

All Lander art graduates are creative, skilled visual problem solvers who are prepared to continue their education or launch a professional career in art or design. All graduates have a marketable professional portfolio, relevant professional experiences, and a strong sense of purpose.

The Department of Art + Design offers five types of degrees: Bachelor of Design in Graphic Design (a professional design degree), Bachelor of Fine Arts in Visual Art (a professional art degree), Bachelor of Arts in Visual Art (a liberal arts degree) with a studio or a K-12 certification emphasis, Master of Fine Arts (a terminal degree), and Master of Arts in Teaching (graduate level K-12 certification).

Bachelor of Design in Graphic Design Major

The Bachelor of Design prepares students for a professional career in the field of design by providing experience in Graphic Design, Web Design, Interactive and Mobile Design, New Media, and other design related areas of study.

Bachelor of Fine Arts in Visual Art Major

The Bachelor of Fine Arts in Visual Art program prepares students for a professional career or graduate degree in art. Students gain professional-level mastery of studio techniques associated with their discipline of choice, while developing an individual conceptual voice. The Visual Art with 2D Studio Emphasis and Visual Art with 3D Studio Emphasis programs of study are planned to provide:

- acquisition of knowledge about art and design
- demonstration of the skills and sensitivities needed by art and design professionals and scholars
- conceptual development in art and design
- insight into the role of art and design in intellectual and cultural life
- communication in and about the arts

Bachelor of Fine Arts Visual Art Program Objectives

Students graduating from Lander University with a Bachelor of Fine Arts degree in Visual Art will demonstrate a competency in an area of specialization and demonstrate the potential for continued growth as an art/design professional. Specific standards, outlined by the National Association of School of Art and Design, include:

1. Functional competence with principles of visual organization, including the ability to work with visual elements in two and three dimensions; color theory and its applications; and drawing.
2. Presentation of original artwork that demonstrates advanced conceptual understanding, and technical facility.
3. Familiarity with the historical achievements, current major issues, processes, and directions in an emphasis area.
4. Experience to prepare and exhibit a cohesive body of original artwork and to participate in critiques of one's own artwork and the work of others.

Admission Procedure

After admission to the University, visual art majors begin foundation studies in art. Following successful completion of art courses required in the freshman year, students making satisfactory progress will be advised to continue to 200-level studio art courses. At the conclusion of the sophomore year, students will undergo a BFA Candidacy Review, at which time they may be admitted to the BFA program. Students must meet minimum progress requirements at each level. Upon completion of all program requirements, students will undergo a final BFA Review.

Program Specialization

At the beginning of the junior year, students following their prescribed program of studies concentrate on 2D Studio or 3D Studio. Students are also expected to participate in arts activities, internships or community activities, which enhance the ability to meet their professional goals. The BFA visual art program is designed to allow students to specialize in an emphasis area to prepare them for a professional career or advanced degree program in art and design.

Bachelor of Fine Arts in Visual Art Major with 2D Studio Emphasis

BFA Visual art majors may pursue an emphasis in 2D Studio. This emphasis is designed to meet the needs of students who are interested in pursuing an advanced degree or professional studio practice in 2-dimensional media such as Drawing, Painting, Photography, Printmaking, and/or Mixed Media. In their upper-level courses, students will focus on gaining experience in a variety of 2-dimensional media. This will prepare them to develop a cohesive body of advanced-level artwork during the senior year, which will be exhibited in a Senior Show.

Bachelor of Fine Arts in Visual Art Major with a 3D Studio Emphasis

BFA Visual art majors may pursue an emphasis in 3D studio. This emphasis is designed to meet the needs of students who are interested in pursuing an advanced degree or professional studio practice in 3-dimensional media such as Ceramics, Sculpture, and/or Mixed Media. In their upper-level courses, students will focus on gaining experience in a variety of 3-dimensional media. This will prepare them to develop a cohesive body of advanced-level artwork during the senior year, which will be exhibited in a Senior Show.

Bachelor of Arts in Visual Art Major

The BA in Visual Art program is a versatile liberal arts degree with maximum flexibility and elective opportunity. This degree is designed for students who wish to add a minor, a second major, or K-12 certification at the undergraduate level. This program provides students with a broad range of experience and understanding in art and design. Students pursuing a BA in Visual Art are strongly encouraged to also choose a minor. The Visual Art and Visual Art with K-12 Teacher Certification programs of study are planned to provide:

- acquisition of knowledge about art and design
- development of thinking in and through the arts
- demonstration of skill in art and design
- communication in and about the arts

Program Objectives

Students graduating from Lander University with a degree in visual art demonstrate a general knowledge of art concepts and the ability to apply art techniques in a range of media as outlined by the National Association of Schools of Art and Design standards, including:

1. Familiarity with the works and intentions of major artists, designers, and movements of the past and the present, both in the Western and non-Western worlds.
2. Knowledge about the nature of contemporary thinking on art and design and the nature of quality in design projects and works of art;
3. Ability to make workable connections between concept and media through a variety of art-making methods;
4. Technical skills, perceptual development, and understanding of principles of visual organization sufficient to achieve basic visual communication and expression in an art medium; and
5. Experience to compile a portfolio showing the development of visual sensitivity.

Admission Procedure

After admission to the University, BA visual art majors begin foundation studies in art. Following successful completion of art courses required in the freshman year, students will be advised to continue to 200-level studio art courses. Students must meet minimum progress requirements at each level.

Program Specialization

At the beginning of the junior year, students following their prescribed program of studies concentrate in arts activities, courses, internships, or community activities that enhance their career goals. The BA Visual Art program is designed

to meet the needs of a variety of interests with advanced course opportunities in ceramics, graphic design, painting, photography, sculpture, and art education. BA in Visual Art majors interested in K-12 teacher certification should choose the K-12 teacher certification emphasis.

Bachelor of Arts in Visual Art Major with K-12 Teacher Certification

Teacher Certification Program Goals:

The program of studies in visual art with teacher certification is accredited by both the National Association of Schools of Art and Design (NASAD) and the National Council for Accreditation of Teacher Education (NCATE). Students graduating from Lander University with recommendation for teacher certification complete student teaching, coursework and testing requirements recommended for certification in South Carolina consistent with the College of Education's conceptual framework. This framework provides direction for programs, courses, teaching and teacher candidate assessment. The framework is built on the conceptual model of the "Professional Educator" as one who demonstrates these Learner Outcomes:

The Professional Educator:

1. integrates content knowledge and skills of scholarly inquiry to teach all students;
2. plans, provides and assesses learning experiences that are supported by research, knowledge of best practice and professional standards;
3. communicates and collaborates with diverse populations (students, educators, families and community members) exhibiting professional behaviors and dispositions; and
4. engages in reflection and professional development to foster student learning and inform instructional decisions.

Student Eligibility

The Lander art program is one that emphasizes the philosophy that "those who teach must also do." Therefore, the teacher-training program provides the student with a solid background in the fine arts, with a variety of experiences from which to draw upon in the classroom, as well as being a source for developing personal interests.

Students enrolled in Secondary (History, English, Chemistry, Mathematics) or PK-12 (PE, Art, Music):

Initial Level (First Year)

1. Participate in initial Advising and Induction.
2. Take PRAXIS Core or exempt with 22 ACT or 1100 SAT score.
3. Demonstrate professional behaviors and dispositions* at all times.
4. Maintain a 3.0 GPA in all professional courses; achieve a grade of "B" or higher in each field experience; achieve a grade of "C" or higher in all EDUC, ECED, and SPED courses (see catalog for further details, including each department's GPA requirements within the specific content area).

Provisional Level (Second Year)

1. Complete Initial Level requirements.
2. Complete a SLED check.
3. Demonstrate professional behaviors and dispositions* at all times.
4. Obtain a minimum 2.75 GPA on Lander coursework; maintain a 3.0 GPA in all professional courses; achieve a grade of "B" or higher in each field experience; achieve a grade of "C" or higher in all EDUC, and SPED courses (see catalog for further details, including each department's GPA requirements within the specific content area).
5. Pass PRAXIS Core or exempt with 22 ACT or 1100 SAT score.
6. Successfully complete an (April) oral interview with Teacher Education faculty.
7. Successfully complete other reviews as required by departments in specific content areas.

Formal Level (Third Year)

1. Complete Provisional Level requirements.
2. Demonstrate professional behaviors and dispositions* at all times.
3. Obtain a minimum 2.75 GPA on Lander coursework; maintain a 3.0 GPA in all professional courses; achieve a grade of "B" or higher in each field experience; achieve a grade of "C" or higher in all EDUC, and SPED

courses (see catalog for further details, including each department's GPA requirements within the specific content area).

4. Successfully complete departmental requirements for PRAXIS II.
5. Successfully complete other departmental requirements, reviews, projects, or milestones.

Candidate Level (Fourth Year)

1. Complete Formal Level requirements.
2. Complete FALS requirements before student teaching semester.
3. Enter candidacy with formal admission to the teacher education program.
4. Demonstrate professional behaviors and dispositions* at all times.
5. Obtain a minimum 2.75 GPA on Lander coursework; maintain a 3.0 GPA in all professional courses; achieve a grade of "B" or higher in each field experience; achieve a grade of "C" or higher in all EDUC, and SPED courses (see catalog for further details, including each department's GPA requirements within the specific content area).
6. Successfully complete departmental requirements for PRAXIS II.
7. Successfully complete other departmental requirements, reviews, projects, or milestones.

Students not meeting one or more of the requirements will not progress to Candidate Status.

*In order to ensure the quality of the Teacher Education program, Teacher Candidates who exhibit unacceptable dispositions may be removed from the program. Procedures for candidate removal are outlined within the Department of Teacher Education handbook.

Art History Minor

Students who are pursuing any major may pursue a minor in art history.

Requirements for the minor in art history are:

ART 111: Art History Survey I	3
ART 112: Art History Survey II	3
Four 300-level art history courses	<u>12</u>
TOTAL	18

Ceramics Minor

Students who are pursuing a major in an area other than art may pursue a studio-based minor in Ceramics.

Requirements for the minor in Ceramics are:

ART 103: Drawing I	3
ART 105: Two-Dimensional Composition	3
ART 106: Three-Dimensional Composition	3
ART 207: Ceramics I	3
ART 307: Ceramics II	3
ART 407: Ceramics III	3
Art Studio Elective (choose 3 credit hours from the following)	<u>3</u>
ART 202: Sculpture I	
ART 306: Printmaking I	
ART 320: Investigation of Line	
ART 350: Special Topics in Art	
ART 427: Advanced Ceramics Studio I	
TOTAL	21

Design Minor

Students who are pursuing a major in an area other than art may pursue a minor in Design.

Requirements for the minor in Design are:

ART 103: Drawing I	3
ART 105: Two-Dimensional Composition	3
DES 201: Typography	3
DES 203: Graphic and Interactive Design I	3

Choose 3 credit hours from the following:	3
DES 101: Introduction to Design	
DES 330: History of Graphic Design	
Design Elective (Choose 6 credit hours from the following):	<u>6</u>
DES 2xx, DES 3xx, DES 4xx	
TOTAL	21

General Studio Art Minor

Students who are pursuing a major in an area other than art may pursue a minor in General Studio Art minor. Requirements for the General Studio Art minor are:

ART 103: Drawing I	3
ART 105: Two-Dimensional Composition	3
ART 106: Three-Dimensional Composition	3
Studio Courses (Choose 12 credit hours from the following)	<u>12</u>
ART 2xx, ART 3xx, or 4xx art studio courses	
TOTAL	21

Painting and Drawing Minor

Students who are pursuing a major in an area other than art may pursue a studio-based minor in Painting and Drawing. Requirements for the minor in Painting and Drawing are:

ART 103: Drawing I	3
ART 104: Drawing II	3
ART 105: Two-Dimensional Composition	3
ART 106: Three-Dimensional Composition	3
ART 205: Painting I	3
ART 305: Painting II	3
Art Studio Elective (choose 3 credit hours from the following)	<u>3</u>
ART 320: Investigation of Line	
ART 405: Painting III	
TOTAL	21

Photography Minor

Students who are pursuing a major in an area other than art may pursue a studio-based minor in Photography. Requirements for the minor in Photography are:

ART 105: Two-Dimensional Composition	3
ART 203: Photography I	3
ART 303: Photography II	3
ART 403: Photography III	3
Art Studio Elective (choose 6 credit hours from the following)	6
ART 315: History of Photography	
ART 321: Landscape Photography	
ART 322: Portrait Photography	
ART 323: Documentary Photography	
Media Elective (choose 3 credit hours from the following)	<u>3</u>
MEDA 310: Digital Video Production	
MEDA 311: The Art of the Podcast	
MEDA 351: Social Media	
TOTAL	21

Sculpture Minor

Students who are pursuing a major in an area other than art may pursue a studio-based minor in Sculpture. Requirements for the minor in Sculpture are:

ART 103: Drawing I	3
ART 105: Two-Dimensional Composition	3
ART 106: Three-Dimensional Composition	3
ART 202: Sculpture I	3
ART 302: Sculpture II	3
ART 402: Sculpture III	3
Art Studio Elective (choose 3 credit hours from the following)	<u>3</u>
ART 207: Ceramics I	
ART 306: Printmaking I	
ART 320: Investigation of Line	
ART 350: Special Topics in Art	
ART 422: Advanced Sculpture Studio I	
TOTAL:	2

2021-2022 PROGRAM REQUIREMENTS

DEGREE: BACHELOR OF DESIGN (BDes)
MAJOR: GRAPHIC DESIGN

	Credit Hours
UNIVERSITY REQUIREMENT	
FALS 101: Fine Arts and Lecture Series	0
GENERAL EDUCATION REQUIREMENTS	
(For approved courses, see the General Education: www.lander.edu/gen-ed .)	
A. Core Academic Skills (9 hours)	
ENGL 101: Writing and Inquiry I	3
ENGL 102: Writing and Inquiry II	3
Mathematics	3
B. Humanities and Fine Arts	
(6 hours selected from 2 different disciplines)	6
C. Behavioral and Social Perspectives	
(6 hours selected from 2 different disciplines)	6
D. Scientific and Mathematical Reasoning	
(7 hours selected from 2 different disciplines, 1 lab science required)	7
E. Founding Documents of the United States	
HIST 111: United States History to 1877 or POLS 101: American National Government	3
F. World Cultures	
	3
G. LINK 101: Leadership, Involvement, Networking and Knowledge	
	1
LINK 101 is required of all new transfer students who have earned less than 24 credit hours of college-level work and all first-time freshmen.	
TOTAL GENERAL EDUCATION REQUIREMENTS	35
If all of the General Education requirements are met and/or waived, and the credit hours do not add up to at least 30, the General Education requirements are not complete. If below 30, additional General Education courses from any category must be taken until the total hours add up to 30 hours.	
MAJOR PROGRAM CORE REQUIREMENTS	
ART 103: Drawing I	3
ART 104: Drawing II	3
ART 105: Two-Dimensional Composition	3
ART 106: Three Dimensional Composition	3
ART 111: Art History Survey I	3
ART 112: Art History Survey II	3
ART 203: Photography I	3
DES 101: Introduction to Design	3
DES 201: Typography	3
DES 203: Graphic and Interactive Design I	3
DES 303: Graphic and Interactive Design II	3
DES 330: History of Graphic Design	3
DES 499: Capstone	1

MAJOR PROGRAM ADDITIONAL REQUIREMENTS

ART 200 level studio (choose 6 credit hours from the following) 6

ART 202: Sculpture I

ART 205: Painting I

ART 207: Ceramics I

ART History (choose 3 credit hours from the following) 3

ART 312: Islamic Art and Culture

ART 314: Asian Art History

ART 315: History of Photography

ART 316: History of American Art

ART 317: Global Contemporary Art

ART 318: Origins of Modernism

ART 319: Modernism

ART 324: Postwar Art

ART 371: Special Topics in Art History

ART 372: Travel Related Art History

MAJOR PROGRAM EMPHASIS REQUIREMENTS

Set I (choose 9 credit hours from the following) 9

DES 301: Typography II

DES 302: Publication Design I

DES 304: Logo and Branding Design I

DES 308: Sustainable Design I

DES 309: Digital Illustration I

DES 311: Package Design I

DES 350: Special Topics

DES 401: Typography III

DES 402: Publication Design II

DES 411: Package Design II

DES 404: Logo & Branding Design II

DES 490: Internship

Set II (choose 9 credit hours from the following) 9

DES 305: Web Design I

DES 306: Motion Graphics I

DES 307: Experiential Design I

DES 310: Social Media & Networking I

DES 350: Special Topics

DES 405: Web Design II

DES 406: Motion Graphics II

DES 407: Experiential Design II

DES 408: Sustainable Design II

DES 410: Social Media & Networking II

DES 490: Internship

Design Related Set: (choose 12 credit hours from the following) 12

ART 202: Sculpture I

ART 205: Painting I

ART 207: Ceramics I

ART 302: Sculpture II

ART 303: Photography II

ART 305: Painting II

ART 306: Printmaking II

ART 307: Ceramics II

ART 320: Investigation of Line

ART 321: The Photographic Portrait

ART 322: Landscape Photography	
ART 323: Documentary Photography	
ART 350: Special Topics in Art	
ART 402: Sculpture III	
ART 403: Photography III	
ART 405: Painting III	
ART 407: Ceramics III	
DES 301: Typography II	
DES 302: Publication Design I	
DES 304: Logo and Branding Design I	
DES 305: Web Design I	
DES 306: Motion Graphics I	
DES 307: Experiential Design I	
DES 308: Sustainable Design I	
DES 309: Digital Illustration I	
DES 310: Social Media & Networking I	
DES 311: Package Design I	
DES 350: Special Topics in Design	
DES 401: Typography III	
DES 402: Publication Design II	
DES 411: Package Design II	
DES 404: Logo & Branding Design II	
DES 405: Web Design II	
DES 406: Motion Graphics II	
DES 407: Experiential Design II	
DES 408: Sustainable Design II	
DES 409: Digital Illustration II	
DES 410: Social Media & Networking II	
DES 450: Design Den	
MEDA 301: Special Topics in Mass Communication	
MEDA 310: Digital Video Production	
MEDA 341: Introduction to Public Relations	
MEDA 360: Writing for Multiple Media	
MEDA 370: Documentary Films	
MEDA 410: Advanced Digital Video Production	
MEDA 450: Advanced Television Production	
MEDA 460: Emerging Media	
DES 420: Senior Portfolio	3
TOTAL MAJOR PROGRAM REQUIREMENTS	79
ADDITIONAL ELECTIVES	6
TOTAL FOR BDes DEGREE	120

Students must earn a “C” or better in 100-level art and design courses before proceeding to the sophomore studio courses.

Students will complete a BDes Candidacy Review at the end of the sophomore year and a BDes Review at the end of their final semester.

Students must earn a “C” or better in all program requirement courses.

Students may not take more than 3 studio courses per semester without permission from department chair.

Coursework must include at least 30 credit hours earned at 300-level or above, of which 12 credit hours must be in the major.

See 4-year major guides for recommended order in which to take courses
<https://www.lander.edu/academics/registrars-office/resources/major-guides>

2021-2022 PROGRAM REQUIREMENTS

DEGREE: BACHELOR OF FINE ARTS
MAJOR: VISUAL ART
EMPHASIS: 2D STUDIO

	Credit Hours
UNIVERSITY REQUIREMENT	
FALS 101: Fine Arts and Lecture Series	0
GENERAL EDUCATION REQUIREMENTS	
(For approved courses, see the General Education: www.lander.edu/gen-ed .)	
A. Core Academic Skills (9 hours)	
ENGL 101: Writing and Inquiry I	3
ENGL 102: Writing and Inquiry II	3
Mathematics	3
B. Humanities and Fine Arts	
(6 hours selected from 2 different disciplines)	6
C. Behavioral and Social Perspectives	
(6 hours selected from 2 different disciplines)	6
D. Scientific and Mathematical Reasoning	
(7 hours selected from 2 different disciplines, 1 lab science required)	7
E. Founding Documents of the United States	
HIST 111: United States History to 1877 or	3
POLS 101: American National Government	
F. World Cultures	
3	3
G. LINK 101: Leadership, Involvement, Networking and Knowledge	
LINK 101 is required of all new transfer students who have earned less than 24 credit hours of college-level work and all first-time freshmen.	1
TOTAL GENERAL EDUCATION REQUIREMENTS	35
If all of the General Education requirements are met and/or waived, and the credit hours do not add up to at least 30, the General Education requirements are not complete. If below 30, additional General Education courses from any category must be taken until the total hours add up to 30 hours.	
MAJOR PROGRAM CORE REQUIREMENTS	
ART 103: Drawing I	3
ART 104: Drawing II	3
ART 105: Two-Dimensional Composition	3
ART 106: Three-Dimensional Composition	3
ART 111: Art History Survey I	3
ART 112: Art History Survey II	3
ART 202: Sculpture I	3
ART 203: Photography I	3
ART 204: Graphic Design I	3
ART 205: Painting I	3
ART 207: Ceramics I	3
ART 298: Professional Practices	0
ART 299: Professional Practices	0
ART 398: Professional Practices	0
ART 399: Professional Practices	0

ART 498: Professional Practices	0
ART 499: Professional Practices	3
MAJOR PROGRAM ADDITIONAL REQUIREMENTS	
ART 320: Investigation of Line	3
<u>ART History</u> (Choose 9 credit hours from the following) (only 1 *summer travel course may be included)	9
ART 312: Islamic Art and Culture	
ART 314: Asian Art History	
ART 315: History of Photography	
ART 316: History of American Art	
ART 317: Global Contemporary Art	
ART 318: Origins of Modernism	
ART 319: Modernism	
ART 324: Postwar Art	
ART 371: Special Topics in Art History	
*ART 372: Travel Related Art History (may only be used once)	
MAJOR PROGRAM EMPHASIS REQUIREMENTS	
ART 303: Photography II	3
ART 305: Painting II	3
ART 403: Photography III	3
ART 405: Painting III	3
<u>Art Studio 2D</u> (Choose 6 credit hours from the following) (May <u>not</u> include summer travel courses.)	6
ART 303: Photography II	
ART 305: Painting II	
ART 306: Printmaking II	
ART 320: Investigation of Line	
ART 321: The Photographic Portrait	
ART 322: Landscape Photography	
ART 323: Documentary Photography	
ART 350: Special Topics in Art	
ART 403: Photography III	
ART 405: Painting III	
<u>Art Studio 3D</u> (Choose 3 credit hours from the following) (May <u>not</u> include summer travel courses.)	3
ART 302: Sculpture II	
ART 307: Ceramics II	
ART 320: Investigation of Line	
ART 350: Special Topics in Art	
ART 402: Sculpture III	
ART 407: Ceramics III	
<u>Art Studio-Additional</u> (Choose 6 credit hours from the following) (May include 1 *summer travel course)	6
ART 302: Sculpture II	
ART 303: Photography II	
ART 305: Painting II	
ART 306: Printmaking II	
ART 307: Ceramics II	
ART 320: Investigation of Line	
ART 321: The Photographic Portrait	
ART 322: Landscape Photography	
ART 323: Documentary Photography	
ART 350: Special Topics in Art	

*ART 352: Travel Studio Response (may only be used once)

ART 402: Sculpture III

ART 403: Photography III

ART 405: Painting III

ART 406: Printmaking III

ART 407: Ceramics III

ART 423: Advanced Photography Studio I

ART 425: Advanced Painting Studio I

ART 433: Advanced Photography Studio II

ART 435: Advanced Painting Studio II

ART 410: Senior Studio 3

ART 410: Senior Studio 3

TOTAL MAJOR PROGRAM REQUIREMENTS 81

ADDITIONAL ELECTIVES 4

TOTAL FOR BFA DEGREE 120

Students must earn a “C” or better in 100-level art courses before proceeding to the sophomore studio courses.

Students will complete a BFA Candidacy Review at the end of the sophomore year and a BFA Review at the end of their final semester.

Students must earn a “C” or better in all program requirement courses.

Students may not take more than 3 studio courses per semester without permission from department chair.

Coursework must include at least 30 credit hours earned at 300-level or above, of which 12 credit hours must be in the major.

See 4-year major guides for recommended order in which to take courses
<https://www.lander.edu/academics/registrars-office/resources/major-guides>

2021-2022 PROGRAM REQUIREMENTS

DEGREE: BACHELOR OF FINE ARTS
MAJOR: VISUAL ART
EMPHASIS: 3D STUDIO

	Credit Hours
UNIVERSITY REQUIREMENT	
FALS 101: Fine Arts and Lecture Series	0
GENERAL EDUCATION REQUIREMENTS	
(For approved courses, see the General Education: www.lander.edu/gen-ed .)	
A. Core Skills (9 hours)	
ENGL 101: Writing and Inquiry I	3
ENGL 102: Writing and Inquiry II	3
Mathematics	3
B. Humanities and Fine Arts	6
(6 hours selected from 2 different disciplines)	
C. Behavioral and Social Perspectives	6
(6 hours selected from 2 different disciplines)	
D. Scientific and Mathematical Reasoning	7
(7 hours selected from 2 different disciplines, 1 lab science required)	
E. Founding Documents of the United States	3
HIST 111: United States History to 1877 or	
POLS 101: American National Government	
F. World Cultures	3
G. LINK 101: Leadership, Involvement, Networking and Knowledge	1
LINK 101 is required of all new transfer students who have earned less than 24 credit hours of college-level work and all first-time freshmen.	
TOTAL GENERAL EDUCATION REQUIREMENTS	35
If all of the General Education requirements are met and/or waived, and the credit hours do not add up to at least 30, the General Education requirements are not complete. If below 30, additional General Education courses from any category must be taken until the total hours add up to 30 hours.	
MAJOR PROGRAM CORE REQUIREMENTS	
ART 103: Drawing I	3
ART 104: Drawing II	3
ART 105: Two-Dimensional Composition	3
ART 106: Three-Dimensional Composition	3
ART 111: Art History Survey I	3
ART 112: Art History Survey II	3
ART 202: Sculpture I	3
ART 203: Photography I	3
ART 204: Graphic Design I	3
ART 205: Painting I	3
ART 207: Ceramics I	3
ART 298: Professional Practices	0
ART 299: Professional Practices	0
ART 398: Professional Practices	0
ART 399: Professional Practices	0

ART 498: Professional Practices	0
ART 499: Professional Practices	3

MAJOR PROGRAM ADDITIONAL REQUIREMENTS

ART 320: Investigation of Line	3
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ART History (Choose three, only 1 *summer travel course may be included) 9

- ART 312: Islamic Art and Culture
- ART 314: Asian Art History
- ART 315: History of Photography
- ART 316: History of American Art
- ART 317: Global Contemporary Art
- ART 318: Origins of Modernism
- ART 319: Modernism
- ART 324: Postwar Art
- ART 371: Special Topics in Art History
- *ART 372: Travel Related Art History (may only be used once)

MAJOR PROGRAM EMPHASIS REQUIREMENTS

ART 302: Sculpture II	3
ART 307: Ceramics II	3
ART 402: Sculpture III	3
ART 407: Ceramics III	3

Art Studio 3D (Choose 6 credit hours from the following) 6

(May not include summer travel courses.)

- ART 302: Sculpture II
- ART 307: Ceramics II
- ART 320: Investigation of Line
- ART 350: Special Topics in Art
- ART 402: Sculpture III
- ART 407: Ceramics III

Art Studio 2D (Choose 3 credit hours from the following) 3

(May not include summer travel courses.)

- ART 303: Photography II
- ART 305: Painting II
- ART 320: Investigation of Line
- ART 321: The Photographic Portrait
- ART 322: Landscape Photography
- ART 323: Documentary Photography
- ART 350: Special Topics in Art
- ART 403: Photography III
- ART 405: Painting III

Art Studio Additional (Choose 6 credit hours from the following) 6

(May include 1 *summer travel course.)

- ART 302: Sculpture II
- ART 303: Photography II
- ART 305: Painting II
- ART 306: Printmaking II
- ART 307: Ceramics II
- ART 320: Investigation of Line
- ART 321: The Photographic Portrait
- ART 322: Landscape Photography
- ART 323: Documentary Photography
- ART 350: Special Topics in Art
- *ART 352: Travel Studio Response
- ART 402: Sculpture III

ART 403: Photography III	
ART 405: Painting III	
ART 406: Printmaking III	
ART 407: Ceramics III	
ART 422: Advanced Sculpture Studio I	
ART 427: Advanced Ceramics Studio I	
ART 432: Advanced Sculpture Studio II	
ART 437: Advanced Ceramics Studio II	
ART 410: Senior Studio	3
ART 410: Senior Studio	3
TOTAL MAJOR PROGRAM REQUIREMENTS	81
ADDITIONAL ELECTIVES	4
TOTAL FOR BFA DEGREE	120

Students must earn a “C” or better in 100-level art courses before proceeding to the sophomore studio courses.

Students will complete a BFA Candidacy Review at the end of the sophomore year and a BFA Review at the end of their final semester.

Students must earn a “C” or better in all program requirement courses.

Students may not take more than 3 studio courses per semester without permission from department chair.

Coursework must include at least 30 credit hours earned at 300-level or above, of which 12 credit hours must be in the major.

See 4-year major guides for recommended order in which to take courses
<https://www.lander.edu/academics/registrars-office/resources/major-guides>

2021-2022 PROGRAM REQUIREMENTS

DEGREE: BACHELOR OF ARTS

MAJOR: VISUAL ART

Credit Hours

UNIVERSITY REQUIREMENT

FALS 101: Fine Arts and Lecture Series 0

GENERAL EDUCATION REQUIREMENTS

(For approved courses, see the General Education: www.lander.edu/gen-ed.)

A. Core Academic Skills (9 hours)

ENGL 101: Writing and Inquiry I 3

ENGL 102: Writing and Inquiry II 3

Mathematics 3

B. Humanities and Fine Arts 6

(6 hours selected from 2 different disciplines)

C. Behavioral and Social Perspectives 6

(6 hours selected from 2 different disciplines)

D. Scientific and Mathematical Reasoning 7

(7 hours selected from 2 different disciplines, 1 lab science required)

E. Founding Documents of the United States 3

HIST 111: United States History to 1877 or

POLS 101: American National Government

F. World Cultures 3

G. LINK 101: Leadership, Involvement, Networking and Knowledge 1

LINK 101 is required of all new transfer students who have earned less than 24 credit hours of college-level work and all first-time freshmen.

TOTAL GENERAL EDUCATION REQUIREMENTS 35

If all of the General Education requirements are met and/or waived, and the credit hours do not add up to at least 30, the General Education requirements are not complete. If below 30, additional General Education courses from any category must be taken until the total hours add up to 30 hours.

MAJOR PROGRAM CORE REQUIREMENTS

ART 103: Drawing I 3

ART 104: Drawing II 3

ART 105: Two-Dimensional Composition 3

ART 106: Three-Dimensional Composition 3

ART 111: Art History Survey I 3

ART 112: Art History Survey II 3

ART 202: Sculpture I 3

ART 203: Photography I 3

ART 204: Graphic Design I 3

ART 205: Painting I 3

ART 207: Ceramics I 3

ART 298: Professional Practices 0

ART 299: Professional Practices 0

ART 398: Professional Practices 0

ART 399: Professional Practices 0

ART 498: Professional Practices 0

ART 499: Professional Practices 3

MAJOR PROGRAM ADDITIONAL REQUIREMENTS

ART 320: Investigation of Line 3

Art Studio (choose 9 credit hours from the following) 9

- ART 302: Sculpture II
- ART 303: Photography II
- ART 305: Painting II
- ART 306: Printmaking II
- ART 307: Ceramics II
- ART 320: Investigation of Line
- ART 321: The Photographic Portrait
- ART 322: Landscape Photography
- ART 323: Documentary Photography
- ART 350: Special Topics in Art
- *ART 352: Travel Studio Response
- ART 402: Sculpture III
- ART 403: Photography III
- ART 405: Painting III
- ART 406: Printmaking III
- ART 407: Ceramics III

Art Studio, 400-level (choose 3 credit hours from the following) 3

- ART 402: Sculpture III
- ART 403: Photography III
- ART 405: Painting III
- ART 406: Printmaking III
- ART 407: Ceramics III
- ART 422: Advanced Sculpture Studio I
- ART 423: Advanced Photography Studio I
- ART 425: Advanced Painting Studio I
- ART 427: Advanced Ceramics Studio I
- ART 432: Advanced Sculpture Studio II
- ART 433: Advanced Photography Studio II
- ART 435: Advanced Painting Studio II
- ART 437: Advanced Ceramics Studio II

ART History (choose 9 credit hours from the following) 9

- ART 312: Islamic Art and Culture
- ART 314: Asian Art History
- ART 315: History of Photography
- ART 316: History of American Art
- ART 317: Global Contemporary Art
- ART 318: Origins of Modernism
- ART 319: Modernism
- ART 324: Postwar Art
- ART 371: Special Topics in Art History
- *ART 372: Travel Related Art History

TOTAL MAJOR PROGRAM REQUIREMENTS 60

ADDITIONAL ELECTIVES (6 hours of these electives must be at the 300-400-level) 25

Up to 5 credit hours may need to be 300-level or above.
The remaining hours may be at any level.

TOTAL FOR BS DEGREE 120

Students must earn a “C” or better in 100-level art courses before proceeding to the sophomore studio.

Students must earn a “C” or better in all program requirement courses.

* Summer travel courses may only be used once to meet Art Studio (ART 352) requirements and Art History (ART 372) requirements.

Coursework must include at least 30 credit hours earned at 300-level or above, of which 12 credit hours must be in the major.

See 4-year major guides for recommended order in which to take courses
<https://www.lander.edu/academics/registrars-office/resources/major-guides>

2021-2022 PROGRAM REQUIREMENTS

DEGREE: BACHELOR OF ARTS
MAJOR: VISUAL ART
CERTIFICATION: K-12 TEACHER CERTIFICATION

Credit Hours

UNIVERSITY REQUIREMENT

FALS 101: Fine Arts and Lecture Series 0

GENERAL EDUCATION REQUIREMENTS

(For approved courses, see the General Education: www.lander.edu/gen-ed.)

- A. Core Academic Skills** (9 hours)
- ENGL 101: Writing and Inquiry I 3
 - ENGL 102: Writing and Inquiry II 3
 - Mathematics 3
- B. Humanities and Fine Arts** 6
(6 hours selected from 2 different disciplines)
- C. Behavioral and Social Perspectives**
(6 hours selected from 2 different disciplines)
- PSYC 101: General Psychology 3
 - Behavioral and Social Perspectives (not Psychology) 3
- D. Scientific and Mathematical Reasoning** 7
(7 hours selected from 2 different disciplines, 1 lab science required)
- E. Founding Documents of the United States** 3
HIST 111: United States History to 1877 or
POLS 101: American National Government
- F. World Cultures** 3
- G. LINK 101: Leadership, Involvement, Networking and Knowledge** 1
LINK 101 is required of all new transfer students who have earned less than 24 credit hours of college-level work and all first-time freshmen.

TOTAL GENERAL EDUCATION REQUIREMENTS 35

If all of the General Education requirements are met and/or waived, and the credit hours do not add up to at least 30, the General Education requirements are not complete. If below 30, additional General Education courses from any category must be taken until the total hours add up to 30 hours.

MAJOR PROGRAM CORE REQUIREMENTS

- ART 103: Drawing I 3
- ART 104: Drawing II 3
- ART 105: Two-Dimensional Composition 3
- ART 106: Three-Dimensional Composition 3
- ART 111: Art History Survey I 3
- ART 112: Art History Survey II 3
- ART 202: Sculpture I 3
- ART 203: Photography I 3
- ART 204: Graphic Design I 3
- ART 205: Painting I 3
- ART 207: Ceramics I 3
- ART 298: Professional Practices 0
- ART 299: Professional Practices 0

ART 398: Professional Practices	0
ART 399: Professional Practices	0
ART 498: Professional Practices	0
ART 499: Professional Practices	3
MAJOR PROGRAM ADDITIONAL REQUIREMENTS	
ART 301: Art, Culture, and Community	3
ART 451: Secondary Methods for the Art Teacher	3
Art Studio (choose 6 credit hours from the following) (only 1 *summer travel course may be included)	6
ART 302: Sculpture II	
ART 303: Photography II	
ART 305: Painting II	
ART 306: Printmaking II	
ART 307: Ceramics II	
ART 320: Investigation of Line	
ART 321: The Photographic Portrait	
ART 322: Landscape Photography	
ART 323: Documentary Photography	
ART 350: Special Topics in Art	
*ART 352: Travel Studio Response	
ART 402: Sculpture III	
ART 403: Photography III	
ART 405: Painting III	
ART 406: Printmaking III	
ART 407: Ceramics III	
Art History (choose 6 credit hours from the following)	6
ART 312: Islamic Art and Culture	
ART 314: Asian Art History	
ART 315: History of Photography	
ART 316: History of American Art	
ART 317: Global Contemporary Art	
ART 318: Origins of Modernism	
ART 319: Modernism	
ART 324: Postwar Art	
ART 371: Topics in Art History	
ART 372: Travel Related Art History	
TOTAL MAJOR PROGRAM REQUIREMENTS	54
TEACHER CERTIFICATION REQUIREMENTS	
**EDUC 203: Field Experience I	0.5
*EDUC 223: General Pedagogy	3
*EDUC 240: Child Growth and the Educational Process	3
**EDUC 329: Field Experience II	0.5
**EDUC 429: Clinical Practice A	1
**EDUC 499: Teacher Education Seminar	1
**EDUC 461: Clinical Practice B	11
*SPED 223: PreK-12 Students with Diverse Learning Needs	3
*Reading and Writing Content Area (Select one course)	3
EDUC 300: Content Area Reading and Writing or	
EDUC 320: Reading and Writing in the Content Area	
TOTAL TEACHER CERTIFICATION REQUIREMENTS	26

ADDITIONAL ELECTIVES

5

TOTAL FOR BS DEGREE

120

For formal admission to the visual art with teacher certification major, see Student Eligibility on page 70-71.

Students must earn a “C” or better in all program requirement courses

*A grade of “C” or better is required in these Teacher Education courses.

**A grade of “B” or better is required in these Teacher Education courses.

Coursework must include at least 30 credit hours earned at 300-level or above, of which 12 credit hours must be in the major.

Freshman Year: Take PRAXIS Core or provide proof of 1100+ SAT or 22+ ACT and earn a cumulative GPA of 2.75 or higher. Students who do not earn the minimum GPA of 2.75 by the end of their Freshman Year are moved from the program to the Visual Art major.

Sophomore Year: Apply for admission to major in Teacher Education; pass the Screening Interview; and maintain a cumulative GPA of 2.75 or higher. Students who do not maintain the minimum GPA of 2.75 are moved from the program to the Visual Art major.

Junior Year: Apply for student teaching; earn professional education GPA 3.00 or higher; and maintain a cumulative GPA of 2.75 or higher. Students who do not maintain the minimum GPA of 2.75 are moved from the program to the Visual Art major. Students must pass the PRAXIS II content area exam prior to taking EDUC 461 and are advised to take the exam during the summer between Junior and Senior year.

Senior Year: Pass Content Area Exams (PRAXIS II) prior to taking EDUC 461 complete PLT Teacher Certification Assessment during Clinical Practice; earn professional education GPA of 3.00 or higher; and maintain a cumulative GPA of 2.75 or higher; submit Graduation Application; and complete FALS requirements. Students who do not maintain the minimum GPA of 2.75 are moved from the program to the Visual Art major. Students who do not meet all requirements will not earn teacher certification in visual art.

See 4-year major guides for recommended order in which to take courses
<https://www.lander.edu/academics/registrars-office/resources/major-guides>

