

# DEPARTMENT OF ART

## **Mission**

Lander University is proud to be accredited by the National Association of Schools of Art and Design (NASAD). The Lander University Department of Art offers a range of rigorous and market-driven professional, liberal arts, and masters programs to ambitious and talented students. These programs are delivered in an engaging environment that fosters creative and technical growth, as well as innovation and originality.

## **Vision**

All Lander art graduates are creative, skilled visual problem solvers who are prepared to continue their education or launch a professional career in art or design. All graduates have a marketable professional portfolio, relevant professional experiences, and a strong sense of purpose.

The Department of Art offers five types of degrees: Bachelor of Design: Graphic (a professional design degree), Bachelor of Science (a liberal arts degree), Bachelor of Visual Arts (a professional art degree), Master of Fine Art (a terminal degree), and Master of Art in Teaching.

## **Visual Art Major**

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The Visual Art program prepares students for a professional career or an advanced degree in art and design. Two programs of study emphasize conceptual development, technical facility, and perceptual acuity – Visual Art with 2D Studio Emphasis and Visual Art with 3D Emphasis. These programs of study are planned to provide:

- acquisition of knowledge about art and design
- demonstration of the skills and sensitivities needed by art and design professionals and scholars
- conceptual development in art and design
- insight into the role of art and design in intellectual and cultural life
- communication in and about the arts

## **Visual Art Program Objectives**

Students graduating from Lander University with a degree in Visual Art will demonstrate a competency in an area of specialization and demonstrate the potential for continued growth as an art/design professional. Specific standards, outlined by the National Association of School of Art and Design, include:

1. Functional competence with principles of visual organization, including the ability to work with visual elements in two and three dimensions; color theory and its applications; and drawing.
2. Presentation of original artwork that demonstrates advanced conceptual understanding, and technical facility.
3. Familiarity with the historical achievements, current major issues, processes, and directions in an emphasis area.
4. Experience to prepare and exhibit a cohesive body of original artwork and to participate in critiques of one's own artwork and the work of others.

## **Admission Procedure**

After admission to the University, visual art majors begin foundation studies in art. Following successful completion of art courses required in the freshman year, students making satisfactory progress will be advised to continue to 200-level studio art courses. At the conclusion of the sophomore year, students will undergo a BFA Candidacy Review, at which time they may be admitted to the BFA program. Students must meet minimum progress requirements at each level. Upon completion of all program requirements, students will undergo a final BFA Review.

## **Program Specialization**

At the beginning of the junior year, students following their prescribed program of studies concentrate on 2D Studio or 3D Studio. Students are also expected to participate in arts activities, internships or community activities, which enhance the ability to meet their professional goals. The visual art program is designed to allow students to specialize in an emphasis area to prepare them for a professional career or advanced degree program in art and design.

## **Visual Art Major with 2D Studio Emphasis**

Visual art majors may pursue an emphasis in 2D Studio. This emphasis is designed to meet the needs of students who are interested in pursuing an advanced degree or professional studio practice in 2 dimensional media such as Drawing, Painting, Photography, Printmaking, and/or Mixed Media. In their upper level courses, students will focus on gaining experience in a variety of 2 dimensional media. This will prepare them to develop a cohesive body of advanced level artwork during the senior year, which will be exhibited in a Senior Show.

### **Visual Art Major with a 3D Studio Emphasis**

Visual art majors may pursue an emphasis in 3D studio. This emphasis is designed to meet the needs of students who are interested in pursuing an advanced degree or professional studio practice in 3 dimensional media such as Ceramics, Sculpture, and/or Mixed Media. In their upper level courses, students will focus on gaining experience in a variety of 3 dimensional media. This will prepare them to develop a cohesive body of advanced level artwork during the senior year, which will be exhibited in a Senior Show.

## **BS Visual Arts Major**

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BS Visual Arts program goals are consistent with the liberal arts tradition of Lander University. Four programs of study emphasize the skill and processes necessary for students to cultivate their professional, aesthetic, intellectual, and personal development. These programs aim to provide students with a broad range of experience and understanding in art and design – Visual Arts, Visual Arts with Business Emphasis, Visual Arts with Graphic Design Emphasis, and Visual Arts with K-12 Teacher Certification. Students pursuing a BS Visual Arts are strongly encouraged to also choose a minor.

Each program of study is planned to provide

- Acquisition of knowledge about art and design
- Development of thinking in and through the arts
- Demonstration of skill in art and design
- Communication in and about the arts

### **Program Objectives**

Students graduating from Lander University with a degree in visual arts demonstrate a general knowledge of art concepts and the ability to apply art techniques in a range of media as outlined by the National Association of Schools of Art and Design standards, including:

1. familiarity with the works and intentions of major artists/designers and movements of the past and the present, both in the Western and non-Western worlds;
2. knowledge about the nature of contemporary thinking on art and design and the nature of quality in design projects and works of art;
3. the ability to make workable connections between concept and media through a variety of art making methods;
4. the technical skills, perceptual development, and understanding of principles of visual organization sufficient to achieve basic visual communication and expression in an art medium; and
5. the experience to compile a portfolio showing the development of visual sensitivity.

### **Admission Procedure**

After admission to the University, BS Visual Arts majors begin foundation studies in art. Following successful completion of art courses required in the freshman year, students making satisfactory progress will be advised to continue to more advanced coursework in the major. Students must meet minimum progress requirements at each level.

### **Program Specialization**

At the beginning of the junior year, students following their prescribed program of studies concentrate in arts activities, courses, internships or community activities that enhance their career goals. The BS Visual Arts program is designed to meet the needs of a variety of interests – with advanced course opportunities in graphic design, photography, art

education, and traditional art media. Students who successfully specialize in any of these prepare to work at entry-level positions requiring these skills and experiences.

### **BS Visual Arts Major with Business Emphasis**

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BS Visual Arts majors may pursue an emphasis in business. It is designed to provide art majors the opportunity to acquire knowledge and experience in both art and business topics to better prepare them for the contemporary art market. This emphasis aligns a studio art degree with strategic business classes to provide a versatile skill set that prepares students for a broad range of career options within the art field. It will allow students to graduate with both a strong visual arts studio experience and a comprehensive business understanding while staying on a four-year track.

### **BS Visual Arts Major with Graphic Design Emphasis**

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BS Visual Arts majors may pursue an emphasis in graphic design. This emphasis is designed to meet the needs of students with a variety of interests by studying and practicing design techniques and theories that will improve artistic communication and enhance their professional goals. A student may explore many areas of graphic design including typography, illustration, photography, corporate identity/logo design, package design, environmental/sign design, web design, self-promotion, production/printing techniques and procedures and design internships. Students successfully completing this emphasis will acquire knowledge and develop skills that will be essential in many entry-level design positions.

### **BS Visual Arts Major with K-12 Teacher Certification**

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#### **Teacher Certification Program Goals:**

The program of studies in visual arts with teacher certification is accredited by both the National Association of Schools of Art and Design (NASAD) and the National Council for Accreditation of Teacher Education (NCATE). Students graduating from Lander University with recommendation for teacher certification complete student teaching, coursework and testing requirements for recommendation for certification in South Carolina consistent with the College of Education's conceptual framework. This framework provides direction for programs, courses, teaching and teacher candidate assessment. The framework is built on the conceptual model of the "Professional Educator" as one who demonstrates these Learner Outcomes:

The Professional Educator

1. integrates content knowledge and skills of scholarly inquiry to teach all students;
2. plans, provides and assesses learning experiences that are supported by research, knowledge of best practice and professional standards;
3. communicates and collaborates with diverse populations (students, educators, families and community members) exhibiting professional behaviors and dispositions; and
4. engages in reflection and professional development to foster student learning and inform instructional decisions.

#### **Student Eligibility**

The Lander art program is one that emphasizes the philosophy that "those who teach must also do." Therefore, the teacher-training program provides the student with a solid background in the fine arts, with a variety of experiences from which to draw upon in the classroom, as well as being a source for developing personal interests.

#### **Students enrolled in Secondary (History, English, Chemistry, Mathematics) or PK-12 (PE, Art, Music):**

##### **Initial Level (First Year)**

1. Participate in initial Advising and Induction.
2. Take PRAXIS Core or exempt with 22 ACT or 1100 SAT score.
3. Demonstrate professional behaviors and dispositions\* at all times.
4. Maintain a 3.0 GPA in all professional courses; achieve a grade of "B" or higher in each field experience; achieve a grade of "C" or higher in all EDUC, ECED, and SPED courses (see catalog for further details, including each department's GPA requirements within the specific content area).

##### **Provisional Level (Second Year)**

1. Complete Initial Level requirements.
2. Complete a SLED check.

3. Demonstrate professional behaviors and dispositions\* at all times.
4. Obtain a minimum 2.75 GPA on Lander coursework; maintain a 3.0 GPA in all professional courses; achieve a grade of “B” or higher in each field experience; achieve a grade of “C” or higher in all EDUC, and SPED courses (see catalog for further details, including each department's GPA requirements within the specific content area).
5. Pass PRAXIS Core or exempt with 22 ACT or 1100 SAT score.
6. Successfully complete an (April) oral interview with Teacher Education faculty.
7. Successfully complete other reviews as required by departments in specific content areas.

#### **Formal Level (Third Year)**

1. Complete Provisional Level requirements.
2. Demonstrate professional behaviors and dispositions\* at all times.
3. Obtain a minimum 2.75 GPA on Lander coursework; maintain a 3.0 GPA in all professional courses; achieve a grade of “B” or higher in each field experience; achieve a grade of “C” or higher in all EDUC, and SPED courses (see catalog for further details, including each department's GPA requirements within the specific content area).
4. Successfully complete departmental requirements for PRAXIS II.
5. Successfully complete other departmental requirements, reviews, projects, or milestones.

#### **Candidate Level (Fourth Year)**

1. Complete Formal Level requirements.
2. Complete FALS requirements before student teaching semester.
3. Enter candidacy with formal admission to the teacher education program.
4. Demonstrate professional behaviors and dispositions\* at all times.
5. Obtain a minimum 2.75 GPA on Lander coursework; maintain a 3.0 GPA in all professional courses; achieve a grade of “B” or higher in each field experience; achieve a grade of “C” or higher in all EDUC, and SPED courses (see catalog for further details, including each department's GPA requirements within the specific content area).
6. Successfully complete departmental requirements for PRAXIS II.
7. Successfully complete other departmental requirements, reviews, projects, or milestones.

Students not meeting one or more of the requirements will not progress to Candidate Status.

\*In order to ensure the quality of the Teacher Education program, Teacher Candidates who exhibit unacceptable dispositions may be removed from the program. Procedures for candidate removal are outlined within the Department of Teacher Education handbook.

#### **Art History Minor**

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Students who are pursuing a major in an area other than art may pursue a minor in art history.

Requirements for the minor in art history are:

ART 111	3
ART 112	3
Two 300-level art history courses	6
Two elective courses in art history or studio art	<u>6</u>
TOTAL	18

## **Ceramics Minor**

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Students who are pursuing a major in an area other than art may pursue a studio-based minor in Ceramics. Requirements for the minor in Ceramics are:

ART 103: Drawing I	3
ART 105: Basic Design I	3
ART 106: Basic Design II	3
ART 207: Ceramics I	3
ART 307: Ceramics II	3
ART 407: Ceramics III	3
<b>Art Studio Elective</b> (choose 3 credit hours from the following)	<u>3</u>
ART 202: Sculpture I	
ART 306: Printmaking I	
ART 320: Investigation of Line	
ART 350: Special Topics in Art	
ART 407: Ceramics III for additional credit	
<b>TOTAL</b>	<b>21</b>

## **Design Minor**

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Students who are pursuing a major in an area other than art may pursue a minor in Design. Requirements for the minor in Design are:

ART 103: Drawing I	3
ART 105: Basic Design I	3
DES 201: Typography	3
DES 203: Graphic and Interactive Design I	3
Choose 3 credit hours from the following:	3
DES 101: Introduction to Design	
DES 330: History of Graphic Design	
Design Elective (Choose 6 credit hours from the following:	<u>6</u>
DES 2xx, DES 3xx, DES 4xx	
<b>TOTAL</b>	<b>21</b>

## **General Studio Art Minor**

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Students who are pursuing a major in an area other than art may pursue a minor in General Studio Art minor. Requirements for the General Studio Art minor are:

ART 101: Introduction to Art	3
ART 103: Drawing I	3
ART 105: Basic Design I	3
ART 106: Basic Design II	3
Studio Courses (Choose 9 credit hours from the following:	
ART 2xx, ART 3xx, or 4xx art studio courses	<u>9</u>
<b>TOTAL</b>	<b>21</b>

## **Painting and Drawing Minor**

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Students who are pursuing a major in an area other than art may pursue a studio-based minor in Painting and Drawing. Requirements for the minor in Painting and Drawing are:

ART 103: Drawing I	3
ART 104: Drawing II	3
ART 105: Basic Design I	3
ART 106: Basic Design II	3

ART 205: Painting I	3
ART 305: Painting II	3
<b>Art Studio Elective</b> (choose 3 credit hours from the following)	<u>3</u>
ART 320: Investigation of Line	
ART 405: Painting III	
TOTAL	21

### **Photography Minor**

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Students who are pursuing a major in an area other than art may pursue a studio-based minor in Photography. Requirements for the minor in Photography are:

ART 105: Basic Design I	3
ART 203: Photography I	3
ART 303: Photography II	3
ART 403: Photography III	3
Art Studio Elective (choose 6 credit hours from the following)	6
ART 315: History of Photography	
ART 321: Landscape Photography	
ART 322: Portrait Photography	
ART 323: Documentary Photography	
Media Elective (choose 3 credit hours from the following)	<u>3</u>
MEDA 310: Digital Video Production	
MEDA 311: The Art of the Podcast	
MEDA 351: Social Media	
TOTAL	21

### **Sculpture Minor**

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Students who are pursuing a major in an area other than art may pursue a studio-based minor in Sculpture. Requirements for the minor in Sculpture are:

ART 103: Drawing I	3
ART 105: Basic Design I	3
ART 106: Basic Design II	3
ART 202: Sculpture I	3
ART 302: Sculpture II	3
ART 402: Sculpture III	3
<b>Art Studio Elective (choose 3 credit hours from the following)</b>	<u>3</u>
ART 207: Ceramics I	
ART 306: Printmaking I	
ART 320: Investigation of Line	
ART 350: Special Topics in Art	
ART 402: Sculpture III for additional credit	
TOTAL:	21

## 2020-2021 PROGRAM REQUIREMENTS

**DEGREE: BACHELOR OF DESIGN (BDes)**  
**MAJOR: GRAPHIC AND INTERACTIVE MEDIA**

Credit Hours

### UNIVERSITY REQUIREMENT

FALS 101: Fine Arts and Lecture Series 0

### GENERAL EDUCATION REQUIREMENTS

(For approved courses, see the General Education: [www.lander.edu/gen-ed](http://www.lander.edu/gen-ed).)

**A. Core Academic Skills (9 hours)**

ENGL 101: Writing and Inquiry I 3

ENGL 102: Writing and Inquiry II 3

Mathematics 3

**B. Humanities and Fine Arts**

(6 hours selected from 2 different disciplines) 6

**C. Behavioral and Social Perspectives**

(6 hours selected from 2 different disciplines) 6

**D. Scientific and Mathematical Reasoning**

(7 hours selected from 2 different disciplines, 1 lab science required) 7

**E. Founding Documents of the United States**

HIST 111: United States History to 1877 or 3

POLS 101: American National Government

**F. World Cultures**

3

**G. LINK 101: Leadership, Involvement, Networking and Knowledge**

1

LINK 101 is required of all new transfer students who have earned less than 24 credit hours of college-level work and all first-time freshmen.

**TOTAL GENERAL EDUCATION REQUIREMENTS 35**

If all of the General Education requirements are met and/or waived, and the credit hours do not add up to at least 30, the General Education requirements are not complete. If below 30, additional General Education courses from any category must be taken until the total hours add up to 30 hours.

### MAJOR PROGRAM CORE REQUIREMENTS

DES 101: Introduction to Design 3

ART 103: Drawing I 3

ART 104: Drawing II 3

ART 105: Basic Design I 3

ART 106: Basic Design II 3

ART 111: Art History I 3

ART 112: Art History II 3

ART 203: Photography I 3

DES 201: Typography 3

DES 203: Graphic and Interactive Design I 3

DES 303: Graphic and Interactive Design II 3

DES 330: History of Graphic Design 3

DES 499: Capstone 1

## MAJOR PROGRAM ADDITIONAL REQUIREMENTS

**ART 200 level studio** (choose 6 credit hours from the following) 6

ART 202: Sculpture I

ART 205: Painting I

ART 207: Ceramics I

**ART History** (choose 3 credit hours from the following) 3

ART 311: Art of the Long Twentieth Century

ART 312: Islamic Art and Culture

ART 314: Asian Art History

ART 315: History of Photography

ART 316: History of American Art

ART 317: Global Contemporary Art

ART 371: Special Topics in Art History

ART 372: Travel Related Art History

## MAJOR PROGRAM EMPHASIS REQUIREMENTS

**Graphic Design Set** (choose 9 credit hours from the following) 9

DES 301: Typography II

DES 302: Publication Design I

DES 304: Logo and Branding Design I

DES 308: Sustainable Design I

DES 309: Digital Illustration I

DES 311: Package Design I

DES 350: Special Topics

DES 401: Typography III

DES 402: Publication Design II

DES 403: Package Design II

DES 404: Logo and Branding Design II

DES 490: Internship

**Interactive Media Set** (choose 9 credit hours from the following) 9

DES 305: Web Design I

DES 306: Motion Graphics I

DES 307: Experiential Design I

DES 310: Social Media and Networking I

DES 350: Special Topics

DES 405: Web Design II

DES 406: Motion Graphics II

DES 407: Experiential Design II

DES 408: Sustainable Design II

DES 410: Social Media and Networking II

DES 490: Internship

**Design Related Set:** (choose 12 credit hours from the following) 12

ART 302: Sculpture II

ART 303: Photography II

ART 305: Painting II

ART 306: Printmaking II

ART 307: Ceramics II

ART 320: Investigation of Line

ART 321: The Photographic Portrait

ART 322: Landscape Photography

ART 323: Documentary Photography

ART 350: Special Topics in Art

ART 402: Sculpture III

ART 403: Photography III



ART 405: Painting III	
ART 407: Ceramics III	
DES 301: Typography II	
DES 302: Publication Design I	
DES 304: Logo and Branding Design I	
DES 305: Web Design I	
DES 306: Motion Graphics I	
DES 307: Experiential Design I	
DES 308: Sustainable Design I	
DES 309: Digital Illustration I	
DES 310: Social Media and Networking I	
DES 311: Package Design I	
DES 350: Special Topics in Design	
DES 401: Typography III	
DES 402: Publication Design II	
DES 403: Package Design II	
DES 404: Logo and Branding Design II	
DES 405: Web Design II	
DES 406: Motion Graphics II	
DES 407: Experiential Design II	
DES 408: Sustainable Design II	
DES 409: Digital Illustration II	
DES 410: Social Media and Networking II	
DES 450 (Design Den)	
MEDA 301: Special Topics in Mass Communication	
MEDA 310: Digital Video Production	
MEDA 341: Introduction to Public Relations	
MEDA 360: Writing for Multiple Media	
MEDA 370: Documentary Films	
MEDA 410: Advanced Digital Video Production	
MEDA 450: Advanced Television Production	
MEDA 460: Emerging Media	
DES 420: Senior Portfolio	3
<b>TOTAL MAJOR PROGRAM REQUIREMENTS</b>	<b>79</b>
<b>ADDITIONAL ELECTIVES</b>	<b>6</b>
<b>TOTAL FOR BDes DEGREE</b>	<b>120</b>

Students must earn a “C” or better in 100-level art and design courses before proceeding to the sophomore studio courses.

Students will complete a BDes Candidacy Review at the end of the sophomore year and a BDes Review at the end of their final semester.

Students must earn a “C” or better in all program requirement courses.

Students may not take more than 3 studio courses per semester without permission from department chair.

Coursework must include at least 30 credit hours earned at 300-level or above, of which 12 credit hours must be in the major.

See 4-year major guides for recommended order in which to take courses  
<http://www.lander.edu/Academics/Registrar-Office/Resources/Major-Guides.aspx>

## 2020-2021 PROGRAM REQUIREMENTS

**DEGREE: BACHELOR OF FINE ARTS**  
**MAJOR: VISUAL ART**  
**EMPHASIS: 2D STUDIO**

	Credit Hours
<b>UNIVERSITY REQUIREMENT</b>	
FALS 101: Fine Arts and Lecture Series	0
<b>GENERAL EDUCATION REQUIREMENTS</b>	
(For approved courses, see the General Education: <a href="http://www.lander.edu/gen-ed">www.lander.edu/gen-ed</a> .)	
<b>A. Core Academic Skills</b> (9 hours)	
ENGL 101: Writing and Inquiry I	3
ENGL 102: Writing and Inquiry II	3
Mathematics	3
<b>B. Humanities and Fine Arts</b>	6
(6 hours selected from 2 different disciplines)	
<b>C. Behavioral and Social Perspectives</b>	6
(6 hours selected from 2 different disciplines)	
<b>D. Scientific and Mathematical Reasoning</b>	7
(7 hours selected from 2 different disciplines, 1 lab science required)	
<b>E. Founding Documents of the United States</b>	3
HIST 111: United States History to 1877 or POLS 101: American National Government	
<b>F. World Cultures</b>	3
<b>G. LINK 101: Leadership, Involvement, Networking and Knowledge</b>	1
LINK 101 is required of all new transfer students who have earned less than 24 credit hours of college-level work and all first-time freshmen.	
<b>TOTAL GENERAL EDUCATION REQUIREMENTS</b>	<b>35</b>
If all of the General Education requirements are met and/or waived, and the credit hours do not add up to at least 30, the General Education requirements are not complete. If below 30, additional General Education courses from any category must be taken until the total hours add up to 30 hours.	
<b>MAJOR PROGRAM CORE REQUIREMENTS</b>	
ART 103: Drawing I	3
ART 104: Drawing II	3
ART 105: Basic Design I	3
ART 106: Basic Design II	3
ART 111: Art History I	3
ART 112: Art History II	3
ART 202: Sculpture I	3
ART 203: Photography I	3
ART 204: Graphic Design I	3
ART 205: Painting I	3
ART 207: Ceramics I	3
ART 499: Art Issues	1

## MAJOR PROGRAM ADDITIONAL REQUIREMENTS

ART 320: Investigation of Line 3

**ART History** (Choose 9 credit hours from the following) 9

(only 1 \*summer travel course may be included)

ART 311: Art of the Twentieth Century

ART 312: Islamic Art and Culture

ART 314: Far Eastern Art History

ART 315: History of Photography

ART 316: History of American Art

ART 317: Global Contemporary Art

ART 371: Special Topics in Art History

\*ART 372: Travel Related Art History (may only be used once)

## MAJOR PROGRAM EMPHASIS REQUIREMENTS

ART 303: Photography II 3

ART 305: Painting II 3

ART 403: Photography Portfolio Project 3

ART 405: Painting III 3

**Art Studio 2D** (Choose 6 credit hours from the following) 6

(May not include summer travel courses.)

ART 303: Photography II

ART 305: Painting II

ART 306: Printmaking II

ART 320: Investigation of Line

ART 321: The Photographic Portrait

ART 322: Landscape Photography

ART 323: Documentary Photography

ART 350: Special Topics in Art

ART 403: Photography Portfolio Project

ART 405: Painting III

**Art Studio 3D** (Choose 3 credit hours from the following) 3

(May not include summer travel courses.)

ART 302: Sculpture II

ART 307: Ceramics II

ART 320: Investigation of Line

ART 350: Special Topics in Art

ART 402: Sculpture III

ART 407: Ceramics III

**Art Studio-Additional** (Choose 6 credit hours from the following) 6

(May include 1 \*summer travel course)

ART 302: Sculpture II

ART 303: Photography II

ART 304: Graphic Design Studio I

ART 305: Painting II

ART 306: Printmaking II

ART 307: Ceramics II

ART 308: Web Design I

ART 320: Investigation of Line

ART 321: The Photographic Portrait

ART 322: Landscape Photography

ART 323: Documentary Photography

ART 350: Special Topics in Art

\*ART 352: Travel Studio Response (may only be used once)

ART 402: Sculpture III

ART 403: Photography	
ART 404: Graphic Design Studio II	
ART 405: Painting III	
ART 406: Printmaking III	
ART 407: Ceramics III	
ART 408: Web Design II	
ART 410: Senior Studio	3
ART 410: Senior Studio	3
TOTAL MAJOR PROGRAM REQUIREMENTS	79
<b>ADDITIONAL ELECTIVES</b>	6
TOTAL FOR BFA DEGREE	120

Students must earn a “C” or better in 100-level art courses before proceeding to the sophomore studio courses.

Students will complete a BFA Candidacy Review at the end of the sophomore year and a BFA Review at the end of their final semester.

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Coursework must include at least 30 credit hours earned at 300-level or above, of which 12 credit hours must be in the major.

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**MAJOR: VISUAL ART**  
**EMPHASIS: 3D STUDIO**

	Credit Hours
<b>UNIVERSITY REQUIREMENT</b>	
FALS 101: Fine Arts and Lecture Series	0
<b>GENERAL EDUCATION REQUIREMENTS</b>	
(For approved courses, see the General Education: <a href="http://www.lander.edu/gen-ed">www.lander.edu/gen-ed</a> .)	
<b>A. Core Skills (9 hours)</b>	
ENGL 101: Writing and Inquiry I	3
ENGL 102: Writing and Inquiry II	3
Mathematics	3
<b>B. Humanities and Fine Arts</b>	6
(6 hours selected from 2 different disciplines)	
<b>C. Behavioral and Social Perspectives</b>	6
(6 hours selected from 2 different disciplines)	
<b>D. Scientific and Mathematical Reasoning</b>	7
(7 hours selected from 2 different disciplines, 1 lab science required)	
<b>E. Founding Documents of the United States</b>	3
HIST 111: United States History to 1877 or POLS 101: American National Government	
<b>F. World Cultures</b>	3
<b>G. LINK 101: Leadership, Involvement, Networking and Knowledge</b>	1
LINK 101 is required of all new transfer students who have earned less than 24 credit hours of college-level work and all first-time freshmen.	
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<b>MAJOR PROGRAM CORE REQUIREMENTS</b>	
ART 103: Drawing I	3
ART 104: Drawing II	3
ART 105: Basic Design I	3
ART 106: Basic Design II	3
ART 111: Art History I	3
ART 112: Art History II	3
ART 202: Sculpture I	3
ART 203: Photography I	3
ART 204: Graphic Design I	3
ART 205: Painting I	3
ART 207: Ceramics I	3
ART 499: Art Issues	1

**MAJOR PROGRAM ADDITIONAL REQUIREMENTS**

ART 320: Investigation of Line 3

**ART History** (Choose three, only 1 \*summer travel course may be included) 9

ART 311: Art of the Twentieth Century

ART 312: Islamic Art and Culture

ART 314: Far Eastern Art History

ART 315: History of Photography

ART 316: History of American Art

ART 317: Global Contemporary Art

ART 371: Special Topics in Art History

\*ART 372: Travel Related Art History (may only be used once)

**MAJOR PROGRAM EMPHASIS REQUIREMENTS**

ART 302: Sculpture II 3

ART 307: Ceramics II 3

ART 402: Sculpture III 3

ART 407: Ceramics III 3

**Art Studio 3D** (Choose 6 credit hours from the following) 6

(May not include summer travel courses.)

ART 302: Sculpture II

ART 307: Ceramics II

ART 320: Investigation of Line

ART 350: Special Topics in Art

ART 402: Sculpture III

ART 407: Ceramics III

**Art Studio 2D** (Choose 3 credit hours from the following) 3

(May not include summer travel courses.)

ART 303: Photography II

ART 305: Painting II

ART 320: Investigation of Line

ART 321: The Photographic Portrait

ART 322: Landscape Photography

ART 323: Documentary Photography

ART 350: Special Topics in Art

ART 403: Photography Portfolio Project

ART 405: Painting III

**Art Studio Additional** (Choose 6 credit hours from the following) 6

(May include 1 \*summer travel course.)

ART 302: Sculpture II

ART 303: Photography II

ART 304: Graphic Design Studio I

ART 305: Painting II

ART 306: Printmaking II

ART 307: Ceramics II

ART 308: Web Design I

ART 320: Investigation of Line

ART 321: The Photographic Portrait

ART 322: Landscape Photography

ART 323: Documentary Photography

ART 350: Special Topics in Art

\*ART 352: Travel Studio Response

ART 402: Sculpture III

ART 403: Photography

ART 404: Graphic Design Studio II

ART 405: Painting III	
ART 406: Printmaking III	
ART 407: Ceramics III	
ART 408: Web Design II	
ART 410: Senior Studio	3
ART 410: Senior Studio	3
<b>TOTAL MAJOR PROGRAM REQUIREMENTS</b>	<b>79</b>
<b>ADDITIONAL ELECTIVES</b>	<b>6</b>
<b>TOTAL FOR BFA DEGREE</b>	<b>120</b>

Students must earn a “C” or better in 100-level art courses before proceeding to the sophomore studio courses.

Students will complete a BFA Candidacy Review at the end of the sophomore year and a BFA Review at the end of their final semester.

Students must earn a “C” or better in all program requirement courses.

Students may not take more than 3 studio courses per semester without permission from department chair.

Coursework must include at least 30 credit hours earned at 300-level or above, of which 12 credit hours must be in the major.

See 4-year major guides for recommended order in which to take courses  
<https://www.lander.edu/academics/registrar-office/resources/major-guides>

## 2020-2021 PROGRAM REQUIREMENTS

**DEGREE: BACHELOR OF SCIENCE**

**MAJOR: VISUAL ARTS**

	Credit Hours
<b>UNIVERSITY REQUIREMENT</b>	
FALS 101: Fine Arts and Lecture Series	0
<b>GENERAL EDUCATION REQUIREMENTS</b> (For approved courses, see the General Education: <a href="http://www.lander.edu/gen-ed">www.lander.edu/gen-ed</a> .)	
<b>A. Core Academic Skills (9 hours)</b>	
ENGL 101: Writing and Inquiry I	3
ENGL 102: Writing and Inquiry II	3
Mathematics	3
<b>B. Humanities and Fine Arts</b>	6
(6 hours selected from 2 different disciplines)	
<b>C. Behavioral and Social Perspectives</b>	6
(6 hours selected from 2 different disciplines)	
<b>D. Scientific and Mathematical Reasoning</b>	7
(7 hours selected from 2 different disciplines, 1 lab science required)	
<b>E. Founding Documents of the United States</b>	3
HIST 111: United States History to 1877 or POLS 101: American National Government	
<b>F. World Cultures</b>	3
<b>G. LINK 101: Leadership, Involvement, Networking and Knowledge</b>	1
LINK 101 is required of all new transfer students who have earned less than 24 credit hours of college-level work and all first-time freshmen.	
<b>TOTAL GENERAL EDUCATION REQUIREMENTS</b>	<b>35</b>
If all of the General Education requirements are met and/or waived, and the credit hours do not add up to at least 30, the General Education requirements are not complete. If below 30, additional General Education courses from any category must be taken until the total hours add up to 30 hours.	
<b>MAJOR PROGRAM CORE REQUIREMENTS</b>	
ART 103: Drawing I	3
ART 104: Drawing II	3
ART 105: Basic Design I	3
ART 106: Basic Design II	3
ART 111: Art History I	3
ART 112: Art History II	3
ART 202: Sculpture I	3
ART 203: Photography I	3
ART 204: Graphic Design I	3
ART 205: Painting I	3
ART 207: Ceramics I	3
ART 499: Art Issues	1
<b>MAJOR PROGRAM ADDITIONAL REQUIREMENTS</b>	
ART 320: Investigation of Line	3



**Art Studio** (choose 9 credit hours from the following) 9

ART 302: Sculpture II  
ART 303: Photography II  
ART 304: Graphic Design Studio I  
ART 305: Painting II  
ART 306: Printmaking II  
ART 307: Ceramics II  
ART 320: Investigation of Line  
ART 321: The Photographic Portrait  
ART 322: Landscape Photography  
ART 323: Documentary Photography  
ART 350: Special Topics in Art  
\*ART 352: Travel Studio Response  
ART 402: Sculpture III  
ART 403: Photography Portfolio Project  
ART 404: Graphic Design Studio II  
ART 405: Painting III  
ART 406: Printmaking III  
ART 407: Ceramics III  
ART 408: Web Design II

**Art Studio, 400-level** (choose 3 credit hours from the following) 3

ART 402: Sculpture III  
ART 403: Photography Portfolio Project  
ART 404: Graphic Design Studio II  
ART 405: Painting III  
ART 406: Printmaking III  
ART 407: Ceramics III  
ART 408: Web Design II

**ART History** (choose 9 credit hours from the following) 9

ART 311: Art of the Long Twentieth Century  
ART 312: Islamic Art and Culture  
ART 314: Far Eastern Art History  
ART 315: History of Photography  
ART 316: History of American Art  
ART 317: Global Contemporary Art  
ART 371: Special Topics in Art History  
\*ART 372: Travel Related Art History

TOTAL MAJOR PROGRAM REQUIREMENTS 58

**ADDITIONAL ELECTIVES** (6 hours of these electives must be at the 300-400-level) 27

Up to 5 credit hours may need to be 300-level or above.

The remaining hours may be at any level.

TOTAL FOR BS DEGREE 120

Students must earn a “C” or better in 100-level art courses before proceeding to the sophomore studio.

Students must earn a “C” or better in all program requirement courses.

\* Summer travel courses may only be used once to meet Art Studio (ART 352) requirements and Art History (ART 372) requirements.

Coursework must include at least 30 credit hours earned at 300-level or above, of which 12 credit hours must be in the major.

See 4-year major guides for recommended order in which to take courses  
<https://www.lander.edu/academics/registrars-office/resources/major-guides>

## 2020-2021 PROGRAM REQUIREMENTS

**DEGREE: BACHELOR OF SCIENCE**  
**MAJOR: VISUAL ARTS**  
**EMPHASIS: BUSINESS**

	Credit Hours
<b>UNIVERSITY REQUIREMENT</b>	
FALS 101: Fine Arts and Lecture Series	0
<b>GENERAL EDUCATION REQUIREMENTS</b>	
(For approved courses, see the General Education: <a href="http://www.lander.edu/gen-ed">www.lander.edu/gen-ed</a> .)	
<b>A. Core Academic Skills (9 hours)</b>	
ENGL 101: Writing and Inquiry I	3
ENGL 102: Writing and Inquiry II	3
MATH 121: Mathematical Applications	3
<b>B. Humanities and Fine Arts</b>	6
(6 hours selected from 2 different disciplines)	
<b>C. Behavioral and Social Perspectives</b>	6
(6 hours selected from 2 different disciplines)	
<b>D. Scientific and Mathematical Reasoning</b>	
(7 hours selected from 2 different disciplines; 1 lab science required)	
MATH 211: Statistical Methods I	3
Laboratory Science	4
<b>E. Founding Documents of the United States</b>	3
HIST 111: United States History to 1877 or POLS 101: American National Government	
<b>F. World Cultures</b>	3
<b>G. LINK 101: Leadership, Involvement, Networking and Knowledge</b>	1
LINK 101 is required of all new transfer students who have earned less than 24 credit hours of college-level work and all first-time freshmen.	
<b>TOTAL GENERAL EDUCATION REQUIREMENTS</b>	<b>35</b>
If all of the General Education requirements are met and/or waived, and the credit hours do not add up to at least 30, the General Education requirements are not complete. If below 30, additional General Education courses from any category must be taken until the total hours add up to 30 hours.	
<b>MAJOR PROGRAM CORE REQUIREMENTS</b>	
ART 103: Drawing I	3
ART 104: Drawing II	3
ART 105: Basic Design I	3
ART 106: Basic Design II	3
ART 111: Art History I	3
ART 112: Art History II	3
ART 202: Sculpture I	3
ART 203: Photography I	3
ART 204: Graphic Design I	3
ART 205: Painting I	3
ART 207: Ceramics I	3
ART 499: Art Issues	1

**MAJOR PROGRAM ADDITIONAL REQUIREMENTS**

ART 320: Investigation of Line	3
<b>Art Studio</b> (choose 6 credit hours from the following)	6
ART 302: Sculpture II	
ART 303: Photography II	
ART 304: Graphic Design Studio I	
ART 305: Painting II	
ART 306: Printmaking II	
ART 307: Ceramics II	
ART 320: Investigation of Line	
ART 321: The Photographic Portrait	
ART 322: Landscape Photography	
ART 323: Documentary Photography	
ART 350: Special Topics in Art	
*ART 352: Travel Studio Response (may only be used once)	
ART 402: Sculpture III	
ART 403: Photography Portfolio Project	
ART 404: Graphic Design Studio II	
ART 405: Painting III	
ART 406: Printmaking III	
ART 407: Ceramics III	
ART 408: Web Design II	

<b>Art Studio 400-Level</b> (choose 3 credit hours from the following)	3
ART 402: Sculpture III	
ART 403: Photography Portfolio Project	
ART 404: Graphic Design Studio II	
ART 405: Painting III	
ART 406: Printmaking III	
ART 407: Ceramics III	
ART 408: Web Design II	

<b>Art History</b> (choose 6 credit hours from the following)	6
ART 311: Art of the Twentieth Century	
ART 312: Islamic Art and Culture	
ART 314: Far Eastern Art History	
ART 315: History of Photography	
ART 316: History of American Art	
ART 317: Global Contemporary Art	
ART 371: Topics in Art History	
*ART 372: Travel Related Art History	

**MAJOR PROGRAM EMPHASIS REQUIREMENTS**

BA 101: Introduction to Business	3
ACCT 201: Financial Accounting Principles	3
MGMT 301: Principles of Management	3
MKT 301: Principles of Marketing	3
FINA 301: Business Finance	3
ENGL 275: Business Communications	3

**MAJOR PROGRAM ELECTIVES**

Business elective 300-level or above (ACCT, BA, ECON, HCMT, MGMT or MKT)	6
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TOTAL MAJOR PROGRAM REQUIREMENTS 76

**ADDITIONAL ELECTIVES** 9

TOTAL FOR BS DEGREE

120

Students must earn a “C” or better in 100-level art courses before proceeding to the sophomore studio courses.

Students must earn a “C” or better in all program requirement courses.

\* Summer travel courses may only be used once to meet the Art Studio (ART 352) requirements and Art History (ART 372) requirements.

Coursework must include at least 30 credit hours earned at 300-level or above, of which 12 credit hours must be in the major.

See 4-year major guides for recommended order in which to take courses  
<https://www.lander.edu/academics/registrar-office/resources/major-guides>

## 2020-2021 PROGRAM REQUIREMENTS

**DEGREE: BACHELOR OF SCIENCE**  
**MAJOR: VISUAL ARTS**  
**EMPHASIS: GRAPHIC DESIGN**

Credit Hours

### UNIVERSITY REQUIREMENT

FALS 101: Fine Arts and Lecture Series 0

### GENERAL EDUCATION REQUIREMENTS

(For approved courses, see the General Education: [www.lander.edu/gen-ed](http://www.lander.edu/gen-ed).)

**A. Core Academic Skills (9 hours)**

ENGL 101: Writing and Inquiry I 3

ENGL 102: Writing and Inquiry II 3

Mathematics 3

**B. Humanities and Fine Arts**

(6 hours selected from 2 different disciplines) 6

**C. Behavioral and Social Perspectives**

(6 hours selected from 2 different disciplines) 6

**D. Scientific and Mathematical Reasoning**

(7 hours selected from 2 different disciplines, 1 lab science required) 7

**E. Founding Documents of the United States**

HIST 111: United States History to 1877 or 3

POLS 101: American National Government

**F. World Cultures**

3

**G. LINK 101: Leadership, Involvement, Networking and Knowledge**

1

LINK 101 is required of all new transfer students who have earned less than 24 credit hours of college-level work and all first-time freshmen.

**TOTAL GENERAL EDUCATION REQUIREMENTS 35**

If all of the General Education requirements are met and/or waived, and the credit hours do not add up to at least 30, the General Education requirements are not complete. If below 30, additional General Education courses from any category must be taken until the total hours add up to 30 hours.

### MAJOR PROGRAM CORE REQUIREMENTS

ART 103: Drawing I 3

ART 104: Drawing II 3

ART 105: Basic Design I 3

ART 106: Basic Design II 3

ART 111: Art History I 3

ART 112: Art History II 3

ART 202: Sculpture I 3

ART 203: Photography I 3

ART 204: Digital and Art Design 3

ART 205: Painting I 3

ART 207: Ceramics I 3

ART 499: Art Issues 1

**MAJOR ADDITIONAL REQUIREMENTS**

<b>Art History</b> (choose 6 credit hours from the following)	6
ART 311: Art of the Long Twentieth Century	
ART 312: Islamic Art and Culture	
ART 314: Far Eastern Art History	
ART 315: History of Photography	
ART 316: History of American Art	
ART 317: Global Contemporary Art	
ART 371: Special Topics in Art History	
ART 372: Travel Related Art History	

**MAJOR PROGRAM EMPHASIS REQUIREMENTS**

ART 113: History of Graphic Design	3
ART 224: Digital and Art Design II	3
ART 260: Typography I	3
ART 304: Graphic Design Studio I	3
ART 308: Web Design I	3
ART 404: Graphic Design Studio II	3
ART 408: Web Design II	3

TOTAL MAJOR PROGRAM REQUIREMENTS 61

**ADDITIONAL ELECTIVES** 24

TOTAL FOR BS DEGREE 120

Students must earn a “C” or better in 100-level art courses before proceeding to the sophomore studio courses.

Students must earn a “C” or better in all program requirement courses.

Coursework must include at least 30 credit hours earned at 300-level or above, of which 12 credit hours must be in the major.

See 4-year major guides for recommended order in which to take courses  
<https://www.lander.edu/academics/registrars-office/resources/major-guides>

## 2020-2021 PROGRAM REQUIREMENTS

**DEGREE: BACHELOR OF SCIENCE**  
**MAJOR: VISUAL ARTS**  
**CERTIFICATION: K-12 TEACHER CERTIFICATION**

Credit Hours

### UNIVERSITY REQUIREMENT

FALS 101: Fine Arts and Lecture Series 0

### GENERAL EDUCATION REQUIREMENTS

(For approved courses, see the General Education: [www.lander.edu/gen-ed](http://www.lander.edu/gen-ed).)

**A. Core Academic Skills (9 hours)**

ENGL 101: Writing and Inquiry I 3  
 ENGL 102: Writing and Inquiry II 3  
 Mathematics 3

**B. Humanities and Fine Arts** 6

(6 hours selected from 2 different disciplines)

**C. Behavioral and Social Perspectives**

(6 hours selected from 2 different disciplines)

PSYC 101: General Psychology 3  
 Behavioral and Social Perspectives (not Psychology) 3

**D. Scientific and Mathematical Reasoning** 7

(7 hours selected from 2 different disciplines, 1 lab science required)

**E. Founding Documents of the United States** 3

HIST 111: United States History to 1877 or  
 POLS 101: American National Government

**F. World Cultures** 3

**G. LINK 101: Leadership, Involvement, Networking and Knowledge** 1

LINK 101 is required of all new transfer students who have earned less than 24 credit hours of college-level work and all first-time freshmen.

**TOTAL GENERAL EDUCATION REQUIREMENTS** 35

If all of the General Education requirements are met and/or waived, and the credit hours do not add up to at least 30, the General Education requirements are not complete. If below 30, additional General Education courses from any category must be taken until the total hours add up to 30 hours.

### MAJOR PROGRAM CORE REQUIREMENTS

ART 103: Drawing I 3  
 ART 104: Drawing II 3  
 ART 105: Basic Design I 3  
 ART 106: Basic Design II 3  
 ART 111: Art History I 3  
 ART 112: Art History II 3  
 ART 202: Sculpture I 3  
 ART 203: Photography I 3  
 ART 204: Graphic Design I 3  
 ART 205: Painting I 3  
 ART 207: Ceramics I 3  
 ART 499: Art Issues 1

## MAJOR PROGRAM ADDITIONAL REQUIREMENTS

ART 301: Art, Culture, and Community	3
ART 451: Secondary Methods for the Art Teacher	3

**Art Studio** (choose 6 credit hours from the following) 6  
(only 1 \*summer travel course may be included)

ART 302: Sculpture II
ART 303: Photography II
ART 304: Graphic Design Studio I
ART 305: Painting II
ART 306: Printmaking II
ART 307: Ceramics II
ART 320: Investigation of Line
ART 321: The Photographic Portrait
ART 322: Landscape Photography
ART 323: Documentary Photography
ART 350: Special Topics in Art
*ART 352: Travel Studio Response
ART 402: Sculpture III
ART 403: Photography Portfolio Project
ART 404: Graphic Design Studio II
ART 405: Painting III
ART 406: Printmaking III
ART 407: Ceramics III
ART 408: Web Design II

**Art History** (choose 6 credit hours from the following) 6

ART 311: Art of the Long Twentieth Century
ART 312: Islamic Art and Culture
ART 314: Far Eastern Art History
ART 315: History of Photography
ART 316: History of American Art
ART 317: Global Contemporary Art
ART 371: Topics in Art History
ART 372: Travel Related Art History

TOTAL MAJOR PROGRAM REQUIREMENTS 52

## TEACHER CERTIFICATION REQUIREMENTS

**EDUC 203: Field Experience I	0.5
*EDUC 223: General Pedagogy	3
*EDUC 240: Child Growth and the Educational Process	3
**EDUC 329: Field Experience II	0.5
**EDUC 429: Clinical Practice A	1
*EDUC 499: Teacher Education Seminar	1
**EDUC 461: Clinical Practice B	11
*SPED 223: PreK-12 Students with Diverse Learning Needs	3

**\*Reading and Writing Content Area** (Select one course) 3

EDUC 300: Content Area Reading and Writing or
EDUC 320: Reading and Writing in the Content Area

TOTAL TEACHER CERTIFICATION REQUIREMENTS 26

ADDITIONAL ELECTIVES 7

TOTAL FOR BS DEGREE 120



For formal admission to the visual arts with teacher certification major, see Student Eligibility on page 68-69.

Students must earn a “C” or better in all program requirement courses

\*A grade of “C” or better is required in these Teacher Education courses.

\*\*A grade of “B” or better is required in these Teacher Education courses.

Coursework must include at least 30 credit hours earned at 300-level or above, of which 12 credit hours must be in the major.

**Freshman Year:** Take PRAXIS Core or provide proof of 1100+ SAT or 22+ ACT and earn a cumulative GPA of 2.75 or higher. Students who do not earn the minimum GPA of 2.75 by the end of their Freshman Year are moved from the program to the Visual Art major.

**Sophomore Year:** Apply for admission to major in Teacher Education; pass the Screening Interview; and maintain a cumulative GPA of 2.75 or higher. Students who do not maintain the minimum GPA of 2.75 are moved from the program to the Visual Art major.

**Junior Year:** Apply for student teaching; earn professional education GPA 3.00 or higher; and maintain a cumulative GPA of 2.75 or higher. Students who do not maintain the minimum GPA of 2.75 are moved from the program to the Visual Art major. Students must pass the PRAXIS II content area exam prior to taking EDUC 461 and are advised to take the exam during the summer between Junior and Senior year.

**Senior Year:** Pass Content Area Exams (PRAXIS II) prior to taking EDUC 461 complete PPAT Teacher Certification Assessment during Clinical Practice; earn professional education GPA of 3.00 or higher; and maintain a cumulative GPA of 2.75 or higher; submit Graduation Application; and complete FALS requirements. Students who do not maintain the minimum GPA of 2.75 are moved from the program to the Visual Art major. Students who do not meet all requirements will not earn teacher certification in visual art.

See 4-year major guides for recommended order in which to take courses  
<https://www.lander.edu/academics/registrar-office/resources/major-guides>